

Calculus III: Midterm II

Name: _____

- Read the problems carefully.
- You must show your work unless asked otherwise.
- Partial credit will be given for incomplete work.
- The exam contains 5 problems.
- The last page is the formula sheet, which you may detach.
- **Good luck!**

| Question | Points | Score |
|----------|--------|-------|
| 1 | 10 | |
| 2 | 10 | |
| 3 | 10 | |
| 4 | 10 | |
| 5 | 10 | |
| Total: | 50 | |

1. (10 points) Write true or false. No justification is needed.

(a) The acceleration vector is always contained in the normal plane.

Solution: False. For example, for an accelerated motion in a straight line, the acceleration vector is in the same direction as the tangent vector, which is not in the normal plane.

True False

(b) The curve parametrized by $\langle t^3, t^3 - 1, 2t^3 \rangle$ is a straight line.

Solution: True. As t goes from $-\infty$ to ∞ , so does t^3 , so the curve is the same as $\langle t, t - 1, 2t \rangle$.

True False

(c) The graph of $f(x, y) = 3xy + 2$ is a plane.

Solution: False. The graph is the surface defined by $z = 3xy + 2$, which is not a linear equation.

True False

(d) The domain of the function $f(x, y) = \ln(x^2 + y^2 + 1)$ is the entire $\langle x, y \rangle$ plane.

Solution: True. Since $x^2 + y^2 + 1 > 0$ for all x, y , there is no problem in taking \ln .

True False

(e) If the speed is constant, then the acceleration must be zero.

Solution: False. For example, the speed is constant in a uniform circular motion, but the acceleration is certainly not zero.

True False

2. Consider the curve C parametrized by

$$r(t) = \sin^2 t \mathbf{i} - t \mathbf{j} + \cos^2 t \mathbf{k}.$$

- (a) (4 points) Write parametric equations for the tangent line to C at $t = 0$.

Solution: The tangent line at $t = 0$ is the line through $r(0)$ in the direction $r'(0)$. We have

$$r'(t) = 2 \sin t \cos t \mathbf{i} - \mathbf{j} - 2 \cos t \sin t \mathbf{k},$$

so that

$$r(0) = \langle 0, 0, 1 \rangle$$

$$r'(0) = \langle 0, -1, 0 \rangle.$$

Hence the tangent line is

$$x = 0 \quad y = -t \quad z = 1.$$

- (b) (4 points) Write an equation for the normal plane to C at $t = 0$.

Solution: The normal plane at $t = 0$ is the plane through $r(0)$ perpendicular to $r'(0)$. From our calculation of $r'(0)$, we get that the equation is

$$(\langle x, y, z \rangle - \langle 0, 0, 1 \rangle) \cdot \langle 0, -1, 0 \rangle = 0$$

$$\text{that is: } y = 0.$$

- (c) (2 points) The curve C lies on a plane. Find the equation of this plane.

Solution: To find a plane containing C , we must find a linear relation in x , y , and z that is always satisfied when $x = \sin^2 t$, $y = -t$ and $z = \cos^2 t$. Such a relation is

$$x + z = 1.$$

Hence C lies on the plane defined by $x + z = 1$.

3. When two asteroids collide, their fates depend on their speed at the time of impact and also the angle of collision. Suppose the asteroids have trajectories $\vec{a}(t) = \langle t, 2t - t^2, t \rangle$ and $\vec{b}(t) = \langle t, t, -\cos(\pi t) \rangle$.

(a) (7 points) Find the speeds of A and B at the time of collision.

Solution: First, we must find the time of collision. This is a value of t for which $\vec{a}(t) = \vec{b}(t)$, that is

$$\langle t, 2t - t^2, t \rangle = \langle t, t, -\cos(\pi t) \rangle.$$

Comparing the first coordinate gives nothing. The second coordinate gives $2t - t^2 = t$ or $t^2 - t = 0$. Therefore $t = 0$ or $t = 1$. However, the third coordinates match only for $t = 1$. Hence the time of collision is $t = 1$.

Next, we have

$$\begin{aligned}\vec{a}'(t) &= \langle 1, 2 - 2t, 1 \rangle \implies \vec{a}'(1) = \langle 1, 0, 1 \rangle \\ \vec{b}'(t) &= \langle 1, 1, \pi \sin(\pi t) \rangle \implies \vec{b}'(1) = \langle 1, 1, 0 \rangle.\end{aligned}$$

Hence the speed of A at the time of collision is $|\vec{a}'(1)| = \sqrt{2}$ and the speed of B at the time of collision is $|\vec{b}'(1)| = \sqrt{2}$.

(b) (3 points) Find the angle of collision.

Solution: The angle of collision is just the angle between the trajectories at $t = 1$, which is the same as the angle between the respective tangent vectors at $t = 1$. The angle θ between $\vec{a}'(1) = \langle 1, 0, 1 \rangle$ and $\vec{b}'(1) = \langle 1, 1, 0 \rangle$ can be calculated by

$$\begin{aligned}\cos(\theta) &= \frac{\vec{a}'(1) \cdot \vec{b}'(1)}{|\vec{a}'(1)| |\vec{b}'(1)|} \\ &= \frac{1}{2}.\end{aligned}$$

Hence $\theta = \pi/3$.

4. Let C be the intersection of the cylinder $x^2 + y^2 = 9$ and the plane $x + z = 0$.

(a) (3 points) Find a vector function $\vec{r}(t)$ that parametrizes C .

Solution: Since $z = -x$ and x and y by themselves describe a circle of radius 3, we can take

$$\vec{r}(t) = \langle 3 \cos t, 3 \sin t, -3 \cos t \rangle.$$

(b) (7 points) Find point(s) on C at which the curvature is the maximum. What is the maximum value of the curvature?

Solution: Firstly, we have to compute the curvature (which will depend on t) and then find the value of t that maximizes it. We know

$$\begin{aligned}\kappa &= \frac{r' \times r''}{|r'|^3} \\ r'(t) &= \langle -3 \sin t, 3 \cos t, 3 \sin t \rangle \\ r''(t) &= \langle -3 \cos t, -3 \sin t, 3 \cos t \rangle \\ r'(t) \times r''(t) &= \langle 9, 0, 9 \rangle \\ |r'(t)| &= \sqrt{9 \sin^2 t + 9 \cos^2 t + 9 \sin^2 t} \\ &= 3\sqrt{1 + \sin^2 t} \\ \text{so that } \kappa &= \frac{|\langle 9, 0, 9 \rangle|}{27(1 + \sin^2 t)^{3/2}} = \frac{\sqrt{2}}{3(1 + \sin^2 t)^{3/2}}.\end{aligned}$$

Since the numerator is constant, κ is maximum when the denominator is minimum, or equivalently, when $1 + \sin^2 t$ is minimum. But the lowest value of $\sin^2 t$ is 0, achieved when $t = 0, \pi, \dots$. Hence the maximum value of κ is

$$\kappa_{\max} = \frac{\sqrt{2}}{3}.$$

It is achieved when $t = 0, \pi, \dots$, which correspond to the points

$$P_1 = \langle 3, 0, -3 \rangle \text{ and } P_2 = \langle -3, 0, 3 \rangle$$

on C .

5. This question concerns the helical road described by the equations

$$x = 3 \sin t \quad y = 3 \cos t \quad z = 4t.$$

The units for distance in this problem are meters and the units for time are seconds.

- (a) (4 points) A car going up along this road starts at $(0, 3, 0)$ and travels 5π meters. Where is it now?

Solution: The starting point corresponds to $t = 0$. Suppose the car is at the point corresponding to $t = T$ after going 5π meters. Then the length of the road from $t = 0$ to $t = T$ is 5π . In other words,

$$5\pi = \int_0^T |\langle 3 \cos t, -3 \sin t, 4 \rangle| dt = \int_0^T 5 dt = 5T.$$

Therefore $T = \pi$. Hence the car is at

$$\langle 0, -3, 4\pi \rangle.$$

- (b) (6 points) The road is banked (tilted) to handle acceleration of up to 4 m/s^2 in the normal direction. What should be the speed limit on this piece of road? Justify your answer.

Solution: Suppose we have a car going at the speed s . The constraint is that the normal component of its acceleration must be at most 4. But we know that $a_N = \kappa s^2$, where κ is the curvature of the road. Therefore, we must have $\kappa s^2 \leq 4$, that is $s \leq \sqrt{\frac{4}{\kappa}}$. So the speed limit should be $\sqrt{\frac{4}{\kappa}}$.

Setting $r(t) = \langle 3 \sin t, 3 \cos t, 4t \rangle$, we have

$$\begin{aligned} \kappa &= \frac{|r' \times r''|}{|r'|^3} \\ r'(t) &= \langle 3 \cos t, -3 \sin t, 4 \rangle \\ r''(t) &= \langle -3 \sin t, -3 \cos t, 0 \rangle \\ r'(t) \times r''(t) &= \langle 12 \cos t, 12 \sin t, -9 \rangle \\ \kappa &= \frac{\sqrt{12^2 + 9^2}}{\sqrt{3^2 + 4^2}^3} = \frac{3}{25}. \end{aligned}$$

Hence the speed limit should be

$$\sqrt{\frac{4}{\kappa}} = \sqrt{\frac{100}{3}} = \frac{10}{\sqrt{3}}.$$

LIST OF USEFUL IDENTITIES

1. DERIVATIVES

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|--|--|
| (1) $\frac{d}{dx}x^n = nx^{n-1}$ | (7) $\frac{d}{dx}\csc x = -\csc x \cot x$ |
| (2) $\frac{d}{dx}\sin x = \cos x$ | (8) $\frac{d}{dx}e^x = e^x$ |
| (3) $\frac{d}{dx}\cos x = -\sin x$ | (9) $\frac{d}{dx}\ln x = \frac{1}{x}$ |
| (4) $\frac{d}{dx}\tan x = \sec^2 x$ | (10) $\frac{d}{dx}\arcsin x = \frac{1}{\sqrt{1-x^2}}$ |
| (5) $\frac{d}{dx}\cot x = -\csc^2 x$ | (11) $\frac{d}{dx}\arccos x = \frac{-1}{\sqrt{1-x^2}}$ |
| (6) $\frac{d}{dx}\sec x = \sec x \tan x$ | (12) $\frac{d}{dx}\arctan x = \frac{1}{1+x^2}$ |

2. TRIGONOMETRY

- | | |
|---|---|
| (1) $\sin^2 x + \cos^2 x = 1$ | (5) $\cos(x \pm y) = \cos x \cos y \mp \sin x \sin y$ |
| (2) $\tan^2 x + 1 = \sec^2 x$ | (6) $\sin^2 x = \frac{1-\cos 2x}{2}$ |
| (3) $1 + \cot^2 x = \csc^2 x$ | (7) $\cos^2 x = \frac{1+\cos 2x}{2}$ |
| (4) $\sin(x \pm y) = \sin x \cos y \pm \cos x \sin y$ | |

3. SPACE CURVES

For a parametric space curve given by $\vec{r}(t)$

- | | |
|---------------------------------------|--|
| (1) Curvature | $\kappa = \frac{ r'(t) \times r''(t) }{ r'(t) ^3}.$ |
| (2) Tangent component of acceleration | $a_T = r'(t) ' = \frac{r'(t) \cdot r''(t)}{ r'(t) }.$ |
| (3) Normal component of acceleration | $a_N = \kappa r'(t) ^2 = \frac{ r'(t) \times r''(t) }{ r'(t) }.$ |